

CACCINI'S AVE MARIA

[By : Giulio Caccini]



Choreo : Daisuke & Tamae Doi, 53-2 Daimon-cho, Okuda, Inazawa City, Aichi 492-8226 JAPAN
Music : PEPE PD-0009 CD Track 1
or available from choreographer on MP3 file or others e-mail : d-doi@tcp-ip.or.jp
Rhythm : Waltz Phase III + 2 [Open Telemark, Cross Pivot]
Sequence : Intro - A - B - A - Bmod **Speed** : 29 MPM
Timing : 123 unless noted by side of measure **Difficulty** : Difficult
Footwork : Opposite except where noted **Released** : Sept, 2011 Ver. 1.0

INTRO

1 - 4 WAIT;; THRU SD BHD; ROLL 3; THRU FC CL;

- 1 {Wait} Bfly Wall trail ft free wait 1 meas;
- 2 {Through Side Behind} Thru R, sd L, bhd R;
- 3 {Roll 3} Roll LF (W RF) L, R, L end SCP LOD;
- 4 {Through Face Close} Thru R, sd L, cl R end CP Wall;

PART A

1 - 4 WHISK; THRU CHASSE BJO; FWD FWD/LK FWD; CHK FWD REC SD SCAR;

- 1 {Whisk} Fwd L, fwd & sd R, XLIB (W XRIB) end Tight SCP DLC;
- 12&3 2 {Through Chasse To Bjo} Thru R trn RF to fc ptr & Wall, sd L/cl R, sd L to Bjo DLW;
- 12&3 3 {Forward Forward Lock Forward} Fwd R, fwd L/lk RIB, fwd L;
- 4 {Check Forward Recover Side To Scar} Chk fwd R outsd ptr in CBMP, rec L, sd R end Scar Wall;

5 - 8 SYNC TWIST VINE; CHK FWD REC SD SCP; THRU SYNC VIN; PICK UP SD CL;

- 12&3 5 {Syncopated Twist Vine} XLIF (W XRIB), sd R/XLIB (W XRIF), sd R
- 6 {Check Forward Recover Side To SCP} Chk fwd L outsd ptr in CBMP, rec R, sd L end SCP LOD;
- 12&3 7 {Through Syncopated Vine} Thru R, sd L/bhd R, sd L;
- 8 {Pick Up Side Close} Thru R to pick W up, sd L, cl R (W thru L step IF of M trn LF to fc ptr, sd R, cl L) end CP DLC;

9 - 12 TRN L & R CHASSE; BK BK/LK BK; OPN IMPETUS; THRU HVR BJO;

- 12&3 9 {Turn Left & Right Chasse} Fwd L trn 1/8 LF, sd R/cl L, sd R trn 1/8 LF to Bjo DRC;
- 12&3 10 {Back Back/Lock Back} Bk L in CBMP, bk R/lk LIF, bk R;
- 11 {Open Impetus} Flex knee comm upper body trn RF bk L, cl R heel trn, sd & fwd L (W flex knee fwd R between M's feet comm pivot 1/2 RF, sd & fwd L cont trn around M brush R to L, sd & fwd R) end SCP DLC;
- 12 {Through Hover To Bjo} Thru R, fwd L with slight rise chkg lead W to trn LF to fc, bk R (W thru L, fwd R trn LF to fc ptr, fwd L in CBMP) end Bjo DLC;

13 - 16 BK HVR SCP; THRU CHASSE BJO; MANUV; BK & R CHASSE TO CP;

- 13 {Back Hover To SCP} Bk L, bk R with slight rise chkg lead W to trn RF to SCP, sd & fwd L (W fwd R outsd ptr, fwd L with slight rise trn RF, sd & fwd R) end SCP DLC;
- 12&3 14 {Through Chasse To Bjo} Thru R trn RF to fc ptr & Wall, sd L/cl R, sd L to Bjo DLW;
- 15 {Maneuver} Fwd R outsd ptr trn 1/4 RF, sd L cont trn to fc RLOD, cl R end CP RLOD;
- 12&3 16 {Back & Right Chasse To CP} Bk L comm trn RF, cont trn sd R/cl L, cont trn sd & fwd R between W’s feet end CP DLC;

PART B

1 - 4 OPN TELE; HVR FALLAWAY; SLIP PVT BJO; X PVT;

- 1 {Open Telemark} Fwd L comm trn LF, sd R cont trn, sd & fwd L (W bk R comm trn LF bring L beside R with no wgt, cl L heel trn, sd & fwd R) end SCP DLW;
- 2 {Hover Fallaway} Thru R, fwd L rise to ball of ft chkg, rec bk R end SCP DLW;
- 3 {Slip Pivot Bjo} Bhd L, bk R keep L leg extended, rec L (W bhd R comm pivot LF on ball of ft thighs locked L leg keep extended, fwd L cont trn, bk R) end Bjo DLW;
- 4 {Cross Pivot} XRIF comm trn RF, sd L cont trn, cont trn sd R to Scar (W XLIB comm trn RF, cl R heel trn, cont trn sd L) end Scar COH;

5 - 8 X HVR BJO; X HVR SCAR; X HVR SCP; CHASSE W ROLL L SHAD;

- 5 {Cross Hover To Bjo} XLIF, sd & fwd R with slight rise, sd & fwd L to Bjo LOD;
- 6 {Cross Hover To Scar} XRIF, sd & fwd L with slight rise, sd & fwd R to Scar LOD;
- 7 {Cross Hover To SCP} XLIF, sd & fwd R with slight rise, sd & fwd L (W trn RF to SCP sd & fwd R) end SCP DLC;
- 12&3 (123) 8 {Chasse W Roll Left To Shadow} Thru R trn RF to fc Wall, sd L/cl R, sd & fwd L (W thru L comm trn 3/4 LF, sd & bk R cont trn, sd & fwd L to fc DLW) end Shadow DLW;

9 - 12 SHAD R TRN; BK BK/LK BK; CHK BK HOLD REC; SHAD L TRN;

- 9 {Shadow Right Turn} [same footwork thru meas 14] Fwd R comm trn RF, sd L cont trn to fc RLOD, bk R;
- 12&3 10 {Back Back/Lock Back} In Shadow Pos bk L in CBMP, bk R/lk LIF, bk R;
- 11 {Check Back Hold Recover} Bk L in CBMP chkg,-, rec R;
- 12 {Shadow Left Turn} Fwd L comm trn LF, sd R cont trn to fc DLW, bk L;

13 - 16 XHK BK REC FWD; SHAD WHISK; CHASSE W ROLL R SCP; THRU FC CL;

- 13 {Check Back Recover Forward} Bk R with slight lowering action chkg, rec L, fwd R;
- 14 {Shadow Whisk} Fwd L, fwd & sd R, XLIB end Shadow DLC;
- 12&3 (123) 15 {Chasse W Roll Right To SCP} XRIF trn RF to fc Wall, sd L/cl R, sd & fwd L (W XRIF comm trn 7/8 RF, sd & bk L cont trn, comp trn sd & fwd R) end SCP LOD;
- 16 {Through Face Close} Repeat meas 4 Intro end CP Wall;

REPEAT PART A

PART Bmod

1 - 16 OPN TELE; HVR FALLAWAY; SLIP PVT BJO; X PVT; X HVR 3X;; CHASSE W ROLL L SHAD; SHAD R TRN; BK BK/LK BK; CHK BK HOLD REC; SHAD L TRN; XHK BK REC FWD; SHAD WHISK; CHASSE W ROLL R SCP; THRU TO CHAIR;

- 1-15 Repeat meas 1 thru 15 Part B;;;;;;;;;;;;;
- 16 {Through To Chair} Adjusting to the slowing music thru R, sd L, cross lunge thru R look LOD;