Notes: The music slows down a lot for the three "slow" cues in Part C.

- Intro: < (wait 2 in BFLY); ; balance L & R; ; twirl vine 3; pickup, sd, cl; dip back, hold; recover, run 2;
- A fwd, run 2 twice; ; 2 L turns; ; box; ; hover; pickup, sd, cl; fwd, run 2 twice; ; 2 L turns; ; box; ; hover; pickup to SCAR;
- 3 cross hovers to SCP; ; ; weave 6 to BJO; ; maneuver, sd, cl; impetus to SCP; pickup to SCAR;
  3 cross hovers to SCP; ; ; weave 6 to BJO; ; maneuver, sd, cl; spin turn; box finish (CP LOD); canter (twd COH); dip back; recover, run 2;
- A fwd, run 2 twice; ; 2 L turns; ; box; ; hover; pickup, sd, cl; fwd, run 2 twice; ; 2 L turns; ; box; ; hover; pickup to SCAR;
- B(1-8) 3 cross hovers to SCP; ; ; weave 6 to BJO; ; maneuver, sd, cl; impetus to SCP; pickup to SCAR;
- B(1-8) 3 cross hovers to SCP; ; ; weave 6 to BJO; ; maneuver, sd, cl; impetus to SCP; pickup to SCAR;
- 3 cross hovers to SCP; ; ; maneuver, sd, cl; slow spin turn; slow box finish; slow dip back, hold; recover, run 2; 2 L turns; ; canter; dip back, hold;

Sequence: < A B A B(1-8) B(1-8) C music: Christmas Eve in Washington CHRISTMAS EVE IN WASHINGTON (Phase III+1[weave], FT, fast@-0.5%)
[Tim Pilachowski, 2002]