

## I NEED YOUR LOVE

Choreographer: Mike Seurer 3200 N. Garden Ave. Roswell, NM 88201 (505) 622-5363

Record: Collectable 80000, "I Need Your Love Tonight", Elvis Presley

Rhythm: Two-step

Speed: 41-42 rpm

Phase: II+I (Rock the Boat)

Footwork: Opposite, except as noted

Sequence: INTRO AB A(1-8) CC AB A(1-14) ENDING

### INTRODUCTION

1----4 WAIT;; APT,-,PT,-; TOG,-, TCH CP/WALL;  
1-2 In OP/LOD wait 2 meas;;  
3-4 Apt L,-, pt R,-; Tog R to CP/WALL,-, tch L,-;

### PART A

1----4 TRAVELING BOX;;;:  
1-2 Sd L, cl R, fwd L blending to RSCP/RLOD,-; fwd R, fwd L,-;  
3-4 Sd R, cl L, bk R blending to SCP/LOD,-; Fwd L, fwd R,-;  
5----8 FWD HITCH; BK TWO; BACK HITCH; WALK AND FACE;  
5-6 Fwd L, cl R, bk L,-; Bk R,-, bk L,-;  
7-8 Bk R, cl L, fwd R,-; Fwd L,-, R to CP/WALL,-;  
9----12 BROKEN BOX;;;:  
9-10 Sd L, cl R, fwd L blending to RSCP/RLOD,-; Rk fwd on R, rec L,-;  
11-12 Sd R, cl L, bk R blending to SCP/LOD,-; Rk bk on L, rec R to  
SCP/LOD,-;  
13----16 LIMP 4; WALK TWO; ROCK THE BOAT;;(TWICE);  
13-14 Sd L, XRib of L, sd L, XRIB of L,-; Fwd L,-, R,-;  
15-16 Fwd L with knee stiff,-, cl R bending knee and lower,-; Repeat Meas 15

### PART B

1----4 OPEN VINE 4;;LACE ACROSS;;  
1-2 Sd L, xRib of L,-; sd L, xRif of L,-;  
3-4 Fwd L, cl R, fwd L (As W prog undr jn ld hnds R,L,R,-; Fwd R, cl L, fwd R,-;  
5----8 LACE BACK;; SIDE DRAW CLOSE; QUICK VINE 4;  
5-6 Change hnds Fwd L, cl R, fwd L (As w prog undr M's R & W's L  
R,L,R,-; Fwd R, cl L, fwd R to BFLY/WALL,-;  
7-8 Sd L, draw R to L, cl R,-; Sd L, XRib, Sd L, XRif of L,-;

### PART C

1---4 SKATE L&R; SIDE TWO-STEP; SKATE R&L; SIDE TWO-STEP;  
1-2 Sd L, draw R to L, sd R, draw L to R,-; Sd L, cl R, sd L, tch R,-;  
3-4 Sd R, draw L to R, sd L, draw R to L,-; Sd R, cl L, sd R, tch L,-;  
5----8 BACK AWAY 3; 3 MORE; STRUT TOG 4;;  
5-6 Step bk on L, twd COH, bk R, bk L,-; Bk R,-, L,-, R,-;  
7-8 Strut tog twd WALL & ptr L,-, R,-; L,-, R to CP/WALL,-;

### ENDING

1----2 HITCH 4; APT PT;  
1-2 Fwd L, cl R, bk L, cl R, Apt L,-, Pt R twd ptr & WALL,-;