JUMP SHOUT BOOGIE
Doug and Cheryel Byrd

RELEASED: July 25, 2011
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MUSIC: "Jump Shout Boogie", Andy Lee Lang, mp3 "Hotter Than Ever," Track #1; Gabriel Music; Download available at www.amazon.com
FOOTWORK: Opposite except where indicated   Time: 2:50 @ 95% of Original Speed
RHYTHM: Two Step   RAL Phase II + 2[Fishtail, Rock the Boat]   Degree of Difficulty: ABOVE AVG
SEQUENCE: INTRO – A – B – INTLD – A – B – C – B (9-16) – ENDING

MEAS: INTRODUCTION

1-4   **FCG WALL SIX STEPS APART WAIT 2 MEAS;; SKATE TOGETHER 4;;**
  1-2   FCG WALL 6-8 steps apart wait **;;**
  3-4   Swivel LF on R & stp fwd on L, draw R to L swinging arms to left, swivel RF on L & stp fwd on R, draw L to R swinging arms to right **;**   repeat meas 3 to FCG WALL **;**

5-8   ***SOLO LEFT TURNING BOX SCP LOD;;;;**
  5-6   FCG WALL sd L, cl R, fwd L trng ¼ LF fc LOD R shldr to shldr w/ptr, - **;**   sd R, cl L, bk R trng ¼ LF to COH bk to bk w/ptr, - (W sd R, cl L, bk R trng ¼ LF, - **;**   sd L, cl R, fwd L trng ¼ LF, -) **;**
  7-8   Sd L, cl R, fwd L trng ¼ LF to RLOD L shldr to shldr w/ptr, - **;**   sd R, cl L, bk R trng ¼ LF blend to SCP LOD, - (W sd R, cl L, bk R trng ¼ LF, - **;**   sd L, cl R, fwd L trng ¼ LF, -) **;**
      [***OPTION**: For additional styling, dancers may pump hands down & up ala jitterbug ld hnd dwn, trl hnd dwn, ld hnd dwn, - **;**   trl hnd dwn, ld hnd dwn, trl hnd dwn, - **;**   etc.]

PART A

1-4   **2 FORWARD TWO STEPS;; HITCH SIX;;**
  1-2   SCP LOD fwd L, cl R, fwd L, - **;**   fwd R, cl L, fwd R, - **;**
  3-4   Fwd L, cl R, bk L, - **;**   bk R, cl L, fwd R, - **;**

5-8   **SIDE TWO STEP APART & TOGETHER;; CUT BACK 2X; ROCK BACK RECOVER;**
  5-6   Sd L, cl R, sd L, - **;**   sd R, cl L, sd R to SCP LOD, - **;**
  7-8   XLif (W XRif), bk R, XLif (W XRif), bk R **;**   rk bk L, - , rec R, - **;**

9-12   **2 FORWARD TWO STEPS;; SCOOT 4; WALK & PICKUP;**
  9-10   Fwd L, cl R, fwd L, - **;**   fwd R, cl L, fwd R, - **;**
  11-12 Fwd L, cl R, fwd L, cl R **;**   fwd L, - , small stp fwd R (W trng LF ½ in front of M to PU), - **;**

13-16   **PROGRESSIVE SCISSORS [CK];; FISHTAIL; WALK & FACE BFLY WALL;**
  13-14 PU sd L, cl R, XLif to SCAR fc DLW, - **;**   sd R, cl L, XRif and ck action to BJO fc DLC, - **;**
  15-16 XLib, small stp sd R w/ ¼ RF body trn, fwd L w/L shldr lead, XRib **;**   fwd L, - , fwd R blend to BFLY WALL **;**

PART B

1-4   **SIDE KNEE LEFT & RIGHT; SIDE TWO STEP LEFT; REVERSE TWIRL; HITCH APART;**
  1-2   BFLY WALL sd L, raise R knee in frnt of L, sd R, raise L knee in frnt of R **;**   sd L, cl R, sd L, - **;**
  3-4   Sd R, cl L, sd R to BFLY WALL, - (W stps sd L and fwd trng ½ LF under ld hnds, sd and bk R cont to trn, sd L to fc again, -) **;**   bk L, cl R, fwd L, - **;**

5-8   **CHANGE SIDES & FACE BFLY COH; SIDE TOUCH LEFT & RIGHT; VINE EIGHT;;**
  5-6   BFLY WALL fwd R, cl L, fwd R describing a RF arc in front of the W to BFLY COH, - (W fwd L, cl R, fwd L trng LF, -) **;**   sd L, tch R, sd R, tch L **;**
  7-8   BFLY COH sd L, XRib (W XLib), sd L, XRif (W XLif) **;**   sd L, XRib (W XLib), sd L, XRif (W XLif) **;**

9-16   **BEGINNING BFLY COH REPEAT MEAS 1-8 ENDING BFLY WALL**

INTERLUDE

1-4   **CIRCLE CHASE FCG WALL;;;;**

       1-4   Trng to fc COH fwd L, cl R, fwd L, - (W beh M fwd R, cl L, fwd R, -) **;**   twds DRC W following M fwd R, cl L, fwd R, - **;**   trng twds DRW M following W fwd L, cl R, fwd L, - **;** trng twds wall M following W fwd R, cl L, fwd R, - (W trng to fc M) FCG Wall **;**

5-8   ***SOLO LEFT TURNING BOX SCP LOD;;;;**
Repeat meas 5-8 Introduction

PART A

1-4   **2 FORWARD TWO STEPS;; HITCH SIX;;**
5-8   **SIDE TWO STEP APART & TOGETHER;; CUT BACK 2X; ROCK BACK RECOVER;**
9-12   **2 FORWARD TWO STEPS;; SCOOT 4; WALK & PICKUP;**
13-16   **PROGRESSIVE SCISSORS [CK];; FISHTAIL; WALK & FACE BFLY WALL;**

PART B

1-4   **SIDE KNEE LEFT & RIGHT; SIDE TWO STEP LEFT; REVERSE TWIRL; HITCH APART;**
5-8   **CHANGE SIDES & FACE BFLY COH; SIDE TOUCH LEFT & RIGHT; VINE EIGHT;;**
9-16   **BEGINNING BFLY COH REPEAT MEAS 1-8 ENDING BFLY WALL**

PART C

1-4   **CIRCLE CHASE SCP LOD;;;;**
Repeat meas 1-4 INTERLUDE ending in SCP LOD
5-8   **ROCK THE BOAT; SCOOT 4; ROCK THE BOAT; WALK & FACE BFLY WALL;**

       5-6   SCP LOD fwd L w/straight knee leaning fwd, - , w/rkg motion and relaxed knees cl R leaning bwd, - **;**   fwd L, cl R, fwd L, cl R **;**

       7-8   Repeat meas 5 **;**   fwd L, - , fwd R blend to BFLY WALL, - **;**

9-12   **HITCH APART; CHANGE SIDES & FACE BFLY COH; VINE EIGHT;;**

       9-10   Repeat meas 4-5 PART B

       11-12   Repeat meas 7-8 PART B

PART B (9-16)

1-4   **BEG BFLY COH SIDE KNEE LEFT & RIGHT; SIDE TWO STEP LEFT; REVERSE TWIRL; HITCH APART;**
5-8   **CHANGE SIDES & FACE BFLY WALL; SIDE TOUCH LEFT & RIGHT; VINE EIGHT BFLY WALL;;**

ENDING

1-2   **[MUSIC SLOWING] SLOW SIDE THRU SCP LOD; SLOW ROCK THE BOAT;**

       1-2   Sd L, - , XRif (W XLif) blend to SCP LOD, - **;**   fwd L w/straight knee leaning fwd, - , w/rkg motion and relaxed knees cl R leaning bwd, - **;**

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HD Cues

SEQ: INTRO – A – B – INTLD – A – B – C – B (9-16) – ENDING

INTRO: FCG WALL SIX STPS APT WT 2 MEAS;; SKT TOG 4;;
              *SOLO L TRNG BOX SCP LOD;;;;

PART A: 2 FWD TS;; HTCH 6;;
              SD TS APT & TOG;; CUT BK 2X; RK BK REC;
              2 FWD TS;; SCOOT 4; WLK & PU;
              PROG SCIS [CK];; FSHTL; WLK & FC BFLY;

PART B: SD KNEE L & R; SD TS L; REV TWRL; HTCH APT;
              CHG SD & FC; SD TCH L & R; VIN 8;;
              SD KNEE L & R; SD TS L; REV TWRL; HTCH APT;
              CHG SD & FC; SD TCH L & R; VIN 8;;

INTLD: CIRC CHASE;;;;
              *SOLO L TRNG BOX SCP LOD;;;;

PART A: 2 FWD TS;; HTCH 6;;
              SD TS APT & TOG;; CUT BK 2X; RK BK REC;
              2 FWD TS;; SCOOT 4; WLK & PU;
              PROG SCIS [CK];; FSHTL; WLK & FC BFLY;

PART B: SD KNEE L & R; SD TS L; REV TWRL; HTCH APT;
              CHG SD & FC; SD TCH L & R; VIN 8;;
              SD KNEE L & R; SD TS L; REV TWRL; HTCH APT;
              CHG SD & FC; SD TCH L & R; VIN 8;;

PART C: CIRC CHASE SCP LOD;;;;
              RK THE BOAT; SCOOT 4; RK THE BOAT; WLK & FC;
              HTCH APT; CHG SD & FC; VIN 8 BFLY COH;;

PART B: SD KNEE L & R; SD TS L; REV TWRL; HTCH APT;
(9-16)   CHG SD & FC; SD TCH L & R; VIN 8 BFLY WALL;;

ENDING: [MUSIC SLOWING] SLO SD THRU SCP LOD; SLO RK THE BOAT;

              *OPTION: For additional styling, dancers may pump hands down & up ala jitterbug ld hnd dwn,
              trl hnd dwn, ld hnd dwn, - ;   trl hnd dwn, ld hnd dwn, trl hnd dwn, - ;   etc.