Little Shepherd

Choreography:	Monika Gründer, Aktienstr. 18, D - 47057 Duisburg - E-Mail: monikagruender@gmx.de
Music:	„Little Shepherd" - Dancelife - (Christmas Best DCD 033) - Download from Casa Musica 3:01 min.
Rhythm & Phase:	WZ, Phase IV
Timing:	1,2,3 throughout, unless noted - reflects actual weight changes
Footwork:	opposite unless noted (Woman's footwork in parentheses)
Sequence:	Intro - A - B - Inter - A - Bmod - End Dec. 2017

INTRODUCTION
1-4   WAIT 2 MEAS ;;   APART & POINT ;   PICKUP & TOUCH ;
- 1-2   **{Wait 2}** In OP FCG M fcg ptr & WALL wait 2 meas ; ;
- 3   **{Apt & Pt (1- -)}** Stp apt L, pt R twd ptr, - ;
- 4   **{PU & Tch (1- -)}** Stp fwd R twd ptr trng LF to fc LOD, tch L to R to CP LOD, -
        (W fwd L trng to fc RLOD, tch R to L to CP LOD, -) ;

PART A
1-4   2 FORWARD WALTZES ; ;   OPEN REVERSE TURN ;   BACK, CHASSE TO BJO ;
- 1-2   **{2 Fwd Waltzes}** In CP LOD stp fwd L, fwd & slightly sd R, cl L to R ;
        Fwd R, fwd & slightly sd L, cl R to L to CP LOD ;
- 3   **{Open Rev Trn}** In CP LOD stp fwd L start trng LF, cont trng sd & bk R, bk L
        (W fwd R outsd ptr) to BJO RLOD ;
- 4   **{Bk Chasse BJO (12&3)}** Stp bk R trng LF to CP WALL, sd L/cl R, sd L to BJO DLW ;

5-8   FORWARD, FORWARD/LOCK, FORWARD ;   MANEUVER ;   SPIN TURN ;   BOX FINISH ;
- 5   **{Fwd, Fwd/Lk, Fwd (12&3)}** In BJO DLW stp fwd R, fwd L/lk Rib *(W lk Lif)*, fwd L ;
- 6   **{Manuv}** Stp fwd R start trng RF, sd L cont trng arnd W to CP RLOD, cl R to L ;
- 7   **{Spin Trn}** In CP RLOD stp bk L lowering into knee & start trng RF, cont trng RF to CP LOD
        rec fwd R between W's feet and rise, rec bk L to CP DLW
        (W stp fwd R between M's feet start trng RF, rec bk L and rise with brush R to L, rec fwd R to CP) ;
- 8   **{Box Finish}** Stp bk R start trng LF, sd L trng LF to fc DLC, cl R to L to CP DLC ;

9-12   FORWARD WALTZ ;   DRIFT APART ;   THRU TWINKLE TO OPEN ;   THRU TWINKLE TO PICKUP ;
- 9   **{Fwd Waltz}** Staying in CP DLC repeat meas 1 of Part A ;
- 10   **{Drift Apt}** Stp fwd R twd DLC, cl L release trlhds to LOP FCG, sip R trng slightly RF
        (W stp bk L, R, L trng slightly LF) ;
- 11   **{Thru Twinkle}** Thru L twd DLW, sd R, cl L to OP FCG DRC ;
- 12   **{Thru Twinkle to PU}** Stp thru R, sd L to fc DLC, cl R to L to CP DLC
        (W thru & fwd L trng LF to fc ptr, sd R, cl L to R to CP) ;

13-16   LEFT TURN ;   BACK, CHASSE TO SCP ;   PICKUP TO LOD ;   CHANGE OF DIRECTION ;
- 13   **{L Trn}** In CP DLC stp fwd L start trng LF, fwd & sd R trng LF, cl L to R to CP RLOD ;
- 14   **{Bk Chasse SCP (12&3)}** Stp bk R trng LF to fc WALL, sd L/cl R, sd & fwd L *(W sd & fwd R)* to SCP LOD ;
- 15   **{PU}** In SCP LOD stp thru & fwd R, sd L to fc LOD, cl R to L to CP LOD ;
- 16   **{Chg of Dir (12-)}** Stp fwd L, fwd & sd R trng slightly LF start drawing L to R, draw L to R to CP DLC ;

PART B
1-4   DIAMOND TURN ; ; ; ;
- 1-4   **{Diam Trn}** In CP DLC stp fwd L, fwd & sd R trng ⅛ LF to contra BJO, bk L trng ⅛ LF to contra BJO DRC ;
        Staying in contra BJO stp bk R, bk & sd L trng ⅛ LF, fwd R trng ⅛ LF to fc DRW ;
        Staying in contra BJO stp fwd L, fwd & sd R trng ⅛ LF, bk L trng ⅛ LF to fc DLW ;
        Staying in contra BJO stp bk R, bk & sd L trng ⅛, fwd R trng ⅛ LF to fc DLC ;

5-8   2 LEFT TURNS FACE WALL; ;   HOVER ;   PICKUP ;
- 5-6   **{2 L Trns}** Stp fwd L blendg to CP start trng LF, fwd & sd R trng LF, cl L to R ;
        Stp bk & sd R contg LF trn, bk & sd L trng LF to fc WALL, cl R to L ;
- 7   **{Hover}** In CP WALL stp fwd L, sd & fwd R rising *(W with a brush)*, sd & fwd L to SCP LOD ;
- 8   **{PU}** Stp thru & fwd R, sd L to fc DLC, cl R to L to CP DLC
        (W thru & fwd L trng LF to fc ptr, sd R, cl L to R) ;

9-12   OPEN REVERSE TURN ;   HOVER CORTÉ ;   BACK WHISK ;   WING TO SCAR DLW ;
  9   **{Open Rev Trn}** From CP DLC repeat meas 3 of Part A ;
  10   **{Hvr Corté}** Stp bk R start trng LF, sd & fwd L risg, rec R to BJO LOD ;
  11   **{Bk Whisk}** Stp bk L, bk R, XLib to SCP LOD *(W fwd R, fwd & sd L, XRib to SCP LOD)* ;
  12   **{Wing to SCAR}** In SCP LOD stp fwd R to fc DLW, draw L to R, tch L to R to SCAR DLW
           (W fwd L trng slightly LF, fwd R arnd M, fwd L trng LF to SCAR DLW) ;

13-16   CROSS HOVER TO BJO ;   CROSS HOVER TO SCAR ;   CROSS HOVER TO SCP ;   THRU, CHASSE TO SCP ;
  13   **{X Hvr to BJO}** In SCAR DLW XLif of R, stp sd & fwd R risg & trng LF, fwd & sd L trng to BJO DLC ;
  14   **{X Hvr to SCAR}** XRif of L, stp sd & fwd R risg & trng RF, fwd & sd R to SCAR DLW ;
  15   **{X Hvr to SCP}** XLif of R, stp sd & fwd R risg, fwd L to SCP DLC
           (W XRib of L, bk L start trng RF, fwd R to SCP DLC) ;
  16   **{Thru, Chasse SCP (12&3)}** Stp thru R trng to fc ptr, sd L/cl R, sd & fwd L to SCP DLC ;

INTER
1-4   WEAVE TO SCP ; ;   IN & OUT RUNS ; ;
  1-2   **{Weave to SCP}** Stp thru & fwd R, fwd L trng LF to CP COH, sd & bk R cont trng to contra BJO DRW ;
           Cont trng LF stp bk L twd LOD, bk R to CP, sd & fwd L trng to SCP DLW ;
           (W stp thru & fwd L start trng LF, sd & bk R trng LF arnd ptr to CP COH, sd & fwd L trng LF to
           contra BJO DRW ;   Fwd R, fwd L to CP, sd & fwd R to SCP DLW ;)
  3-4   **{I/O Runs}** Stp thru & fwd R, fwd & sd L trng RF to CP RLOD, bk R to BJO ;
           Stp bk L, trng RF sd & fwd R between W's feet, fwd L to SCP DLC ;
           (W fwd L, fwd R, fwd L ;   Fwd R start trng RF, fwd & sd L trng RF & crossg in frnt of M, fwd R to SCP) ;

5-8   FORWARD HOVER TO BJO ;   BACK HOVER TO SCP ;   THRU, CHASSE TO SCP ;   PICKUP ;
  5   **{Fwd Hvr BJO}** Stp thru & fwd R, fwd L & rise, rec bk R to BJO
           (W stp fwd L, fwd & sm sd R rise trng ½ LF, rec fwd L to BJO) ;
  6   **{Bk Hvr SCAR}** Stp bk L, bk R & rise, rec fwd L to SCP DLC
           (W stp fwd R, fwd & sm sd L rise trng ½ RF, rec fwd R to SCP) ;
  7   **{Thru Chasse SCP (12&3)}** Repeat meas 16 of Part B ;
  8   **{PU}** In SCP DLC stp thru & fwd R, sd L to fc DLC, cl R to L to CP DLC
           (W thru & fwd L trng LF to fc ptr, sd R to fc DRW, cl L to R to CP) ;

PART B(MOD)
1-4   DIAMOND TURN ; ; ; ;
           Repeat meas 1-4 of Part B ; ; ; ;

5-8   2 LEFT TURNS ; ;   HOVER ;   PICKUP ;
           Repeat meas 5-8 of Part B ; ; ; ;

9-12   OPEN REVERSE TURN ;   HOVER CORTÉ ;   BACK WHISK ;   WING TO SCAR DLW ;
           Repeat meas 9-12 of Part B ; ; ; ;

13-16   CROSS HOVER TO BJO ;   CROSS HOVER TO SCAR ;   CROSS HOVER TO SCP ;   THRU, FACE, CLOSE ;
           Repeat meas 13-15 of Part B ; ; ;
  16   **{Thru Fc Cl}** Stp thru & fwd R, sd L to fc LDW, cl R to CP DLW ;

ENDING
1-4   WHISK ;   WING TO SCAR DLC ;   TELEMARK TO SCP ;   MANEUVER ;
  1   **{Whisk}** In CP DLW stp fwd L, fwd & sd R comm rising, XLib of R *(W XRib of L)* rising on ball of ft and
           trng to SCP DLC ;
  2   **{Wing to SCAR}** In SCP DLC stp fwd R, draw L to R, tch L to R trng upper body LF
           (W fwd L trng slightly LF start crossg in front of M, fwd R arnd M, fwd L trng LF) to SCAR DLC ;
  3   **{Tele SCP}** Blendg to CP DLC stp fwd L, fwd R crossg in frnt of W trng ¾ LF to DLW, fwd L to SCP
           (W stp bk R, draw L to R trng on R heel to DLW and changing wgt to L, fwd R to SCP) ;
  4   **{Manuv}** Repeat meas 6 of Part A ;

5-9   IMPETUS TO SCP ;   THRU, CHASSE TO SCP ;   WEAVE TO SCP ; ;   CHAIR & HOLD ;
  5   **{Impetus to SCP}** In CP RLOD stp bk L start trng RF, cl R trng RF on L heel chg weight to R ft,
           fwd L to SCP DLC
           (W stp fwd R between M's feet heel to toe pvtg ½ RF, sd & fwd L cont trng arnd M, fwd R to SCP) ;
  6   **{Thru Chasse SCP (12&3)}** Stp thru R trng to fc ptr, sd L/cl R, sd & fwd L to SCP ;

7-8	**{Weave to SCP}** Repeat meas 1-2 of Inter ; ;
9	**{Chair (1- -)}** In SCP stp fwd R w/knee slightly bent leavg L leg extended, hold position, - ;

Suggested Cues:

Intro		In OP FCG Wait 2 Meas;; Apt, Pt; PU, Tch;
A	1-4	2 Fwd Waltzes;; Open Rev Trn; Bk & Chasse BJO;
	5-8	Fwd, Fwd/Lk, Fwd; Manuv; Spin Trn; Box Finish;
	9-12	Fwd Waltz; Drift Apt; Thru Twkl 2x to PU;;
	13-16	L Trn; Bk & Chasse SCP; PU LOD; Chg of Dir;
B	1-8	Diam Trn;;;; 2 L Trns;; Hvr; PU;
	9-12	Open Rev Trn; Hvr Corte; Bk Whisk; Wing SCAR DLW;
	13-16	X Hvr 3x ;; to end in SCP ; Thru Chasse SCP;
		2nd (= Bmod): Thru (DLC!), Fc (Fcg DLW), Cl; - folgt: End
Inter	1-4	Weave (6) SCP;; I/O Runs;;
	5-8	Fwd Hvr BJO; Bk Hvr SCP; Thru Chasse SCP; PU, Sd, Cl;
A		
Bmod		
End	1-4	Whisk; Wing SCAR DLC; Tele SCP; Manuv;
	5-8	Imp to SCP; Thru Chasse SCP; Weave to SCP ;;
	9	Chair & Hold;