

# NOCTURNE III



**Choreo** : Daisuke & Tamae Doi, 53-2 Daimon-cho, Okuda, Inazawa City, Aichi 492-8226 JAPAN  
**Music** : Universal International DC-9806 CD "The Ultimate Secret Garden" Disk 1 Track 2  
or available from choreographer on MP3 file or others e-mail : d-doi@tcp-ip.or.jp  
**Rhythm** : Waltz Phase III + 2 [Weave To SCP, Diamond Turn]  
+ 2 [Forward/Lock Forward/Lock Forward, Back/Lock Back/Lock Back]  
**Sequence** : Intro - A - B - A - B - Ending **Speed** : 29 MPM  
**Timing** : 123 unless noted by side of measure **Difficulty** : Difficult  
**Footwork** : Opposite except where noted **Released** : Feb, 2009 Ver. 1.0

## INTRO

### **1 - 4** WAIT; CHK THRU REC SD 2X;; THRU SD BHD;

- 1 {Wait} Bfly Wall trail ft free wait pick up notes & 1 meas;  
2-3 {Check Through Recover Side Twice} Thru R chkg, rec L, sd R; repeat meas 2 on opposite ft;  
4 {Through Side Behind} In Bfly thru R, sd L, bhd R;

### **5 - 8** ROLL 3 TO OPN; OPN BOX;; CHK FWD REC BK;

- 5 {Roll 3 To Open} Release hnds roll LF (W RF) L, R, L end OP LOD;  
6-7 {Open Box} Fwd R, sd L, cl R; bk L, sd R, cl L;  
8 {Check Forward Recover Back} Chk fwd R, rec L, bk R;

### **9 - 11** BK TWINKLE 2X;; CHK BK HOLD REC TO FC;

- 9-10 {Back Twinkle Twice} Bk L comm trn RF, sd R cont trn, cl L end LOP RLOD;  
bk R comm trn LF, sd L cont trn, cl R end OP LOD;  
11 {Check Back Hold Recover To Face} Chk bk L with slight lower, hold, rec R trn RF to fc ptr  
end CP Wall;

## PART A

### **1 - 4** WHISK; WING; TRN L & R CHASSE; BK & R CHASSE OVRTRN;

- 1 {Whisk} Fwd L, sd & fwd R comm rise to ball of ft, XLIB in full rise end Tight SCP DLC;  
2 {Wing} Fwd R, draw L to R, tch L to R trn upper body LF with right side stretch  
(W fwd L comm to XIF of M trn slightly LF, fwd R around M cont trn, fwd L around M cont trn)  
end Tight Scar DLC;  
12&3 3 {Turn Left & Right Chasse} Fwd L outsd ptr comm trn LF to CP COH, sd R/cl L, sd R cont trn  
to Bjo DRC;  
12&3 4 {Back & Right Chasse Overturn} Bk L comm trn RF to CP DLC, cont trn sd R/cl L to fc LOD,  
sd R to CBMP end Bjo DLW;

### **5 - 8** FWD/LK FWD/LK FWD; MANUV; SPIN TRN; BK CHASSE TO SCP;

- 1&2&3 5 {Forward/Lock Forward/Lock Forward} Fwd L/lk RIB, fwd L/lk RIB, fwd L;  
6 {Maneuver} Fwd R outsd ptr trn 1/4 RF, sd L cont trn to fc RLOD, cl R end CP RLOD;  
7 {Spin Turn} Comm body trn RF bk L pivot 1/2 RF to fc LOD, fwd R between W's feet cont trn  
to fc DLW leave L leg extended bk & sd, rec bk L (W fwd R between M's feet toe pivot 1/2 RF,  
bk L cont trn brush R to L, fwd R) end CP DLW;  
12&3 8 {Back Chasse To SCP} Bk R trn LF to fc LOD, sd L/cl R, cont trn sd & fwd L end SCP DLC;

**9 - 12 WEAVE TO SCP;; HVR FALLAWAY; SLIP PVT BJO;**

- 9-10 {Weave To SCP} Thru R, fwd L trn LF to CP, sd & bk R twd DLC; bk L twd DLC lead W to trn to CBMP, bk R trn LF to CP, sd & fwd L twd DLW lead W to trn to SCP  
(W thru L, trn LF sd R to CP, cont trn to fc LOD fwd L twd DLC; fwd R to CBMP, fwd L twd DLC trn LF to CP, sd & fwd R) end SCP DLW;
- 11 {Hover Fallaway} Thru R, fwd L rise to ball of ft chkg, rec bk R end SCP DLW;
- 12 {Slip Pivot Bjo} Bk L, bk R keep L leg extended, fwd L (W bk R comm pivot LF on ball of ft thighs locked L leg extended, fwd L cont trn, bk R) end Bjo DLW;

**13 - 18 TRN R & L CHASSE OVRTRN; BK/LK BK/LK BK; OPN IMPETUS; CHAIR REC SD; SLO DIP BK; REC TRN;**

- 12&3 13 {Turn Right & Left Chasse Overturn} Fwd R outsd ptr comm trn 3/8 RF, sd L/cl R, cont trn sd & bk L end Bjo RLOD;
- 1&2&3 14 {Back/Lock Back/Lock Back} Bk R in CBMP/lk LIF, bk R/lk LIF, bk R;
- 15 {Open Impetus} Flex knee comm upper body trn RF bk L, cl R heel trn, fwd L (W flex knee fwd R between M's feet pivot 1/2 RF, sd & fwd L cont trn around M brush R to L, fwd R) end SCP DLC;
- 16 {Chair Recover Side} Lunge thru R, rec L, sd R (W lunge thru L, rec R, sd L) end CP DLW;
- 17 {Slow Dip Back} Sm bk L with bent knee R leg remain extended forming straight line from hip to ankle toe remaining on floor,-,-;
- 18 {Recover Turn} Rec R, trn 1/4 LF, hold end CP DLC;

**PART B**

**1 - 4 DIAMOND TRN 1/2;; QK DIAMOND 4; CORTE REC;**

- 1-2 {Diamond Turn Half} Fwd L twd DLC trn 1/8 LF, sd R, XLIB twd DLW in Bjo; bk R trn 1/8 LF, sd L, XRIF twd DRW in Bjo;
- 12&3 3 {Quick Diamond 4} Fwd L trn 1/8 LF, sd R/XLIB twd DRC in Bjo, blend to CP bk R;
- 4 {Corte Rec} Bk & sd L with lowering action, hold, rec R to Scar LOD;

**5 - 8 X HVR BJO; X HVR SCAR; X HVR SCP; THRU HVR BJO;**

- 5 {Cross Hover To Bjo} XLIF, sd & fwd R with slight rise, sd & fwd L to Bjo LOD;
- 6 {Cross Hover To Scar} XRIF, sd & fwd L with slight rise, sd & fwd R to Scar LOD;
- 7 {Cross Hover To SCP} XLIF, sd & fwd R with slight rise, sd & fwd L (W trn RF to SCP sd & fwd R) end SCP DLC;
- 8 {Through Hover To Bjo} Thru R, fwd L with slight rise chkg lead W to trn LF to fc, bk R (W thru L, fwd R with slight rise trn LF to fc ptr, fwd L in CBMP) end Bjo DLC;

**9 - 12 BK HVR SCP; PICK UP SD CL; 2 L TRNS;;**

- 9 {Back Hover To SCP} Bk L, bk R with slight rise chkg lead W to trn RF to SCP, sd & fwd L (W fwd R outsd ptr, fwd L with slight rise trn RF, sd & fwd R) end SCP DLC;
- 10 {Pick Up Side Close} Thru R pick W up trn slightly LF, sd L, cl R (W thru L step in front of M trn LF to fc ptr, sd R, cl L) end CP DLC;
- 11-12 {2 Left Turns} Fwd L comm trn LF, sd R cont trn, cl L end CP RLOD; bk R cont trn, sd L, cl R end CP Wall;

**REPEAT PART A**

**REPEAT PART B**

END

**1 - 11 HVR: CHK THRU REC SD 2X;; THRU SD BHD: ROLL 3 TO OPN; OPN BOX;;**  
**CHK FWD REC BK; BK TWINKLE 2X;; CHK BK REC LUNGE APT;**

- 1 {Hover} Fwd L, fwd & sd R rise to ball of ft chkg, rec fwd L blend to Bfly;
- 2-10 Repeat meas 2 thru 10 Intro;;;;;;;;;;
- 11 {Check Back Recover Lunge Apart} In OP LOD chk bk L with slight lower, rec R,  
lunge apart L free lead hnds sweep CW (W CCW) to up & sd look ptr;