

RIO NEGRO

Choreographer: Monika Gründer E-Mail: monikagruender@gmx.de
Music: „Am Rio Negro“ - CD Heut geh'n wir ins Maxim - Max Greger - Track 10 (3:23 min. - 33 M/M)
Rhythm & Phase: TG Phase V
Timing: qqS; unless noted
Footwork: opposite unless noted (Woman's footwork in parentheses)
Sequence: Intro - A - B - Amod - C - A - A(1-16) - End

Revised (meas B 6) May 2019

INTRO

1 - 4 WAIT 2 MEASURES ; ; QUICK QUARTER DIAMOND TURN IN 4 ; CORTÉ & RECOVER ;

- 1-2 {Wait 2 Meas} In CP DLW w/ldft free wait, -, -, - ; Wait, -, -, - ;
3 {Quick 1/4 Diam in 4} Stp fwd L trng 1/8 LF, sd R trng 1/8 LF to BJO DLC, bk L , bk R to CP DLC ;
4 {Corté, Rec} In CP DLC rk bk L, -, rec fwd R, - ;

PART A

1 - 4 WALK 2 ; OPEN REVERSE TURN ; OPEN FINISH ; OUTSIDE SWIVEL & PICKUP DLW ;

- 1 {Walk 2} In CP DLC stp fwd L, -, fwd R, - ; note: 2nd & 3rd time replace Walk 2; by Curve Walk 2 to CP DLC ;
2 {Open Rev Trn} Stp fwd L start trng LF, cont trng sd & bk R, bk L (*W fwd R outsd ptr*) to BJO RLOD, - ;
3 {Open Finish} Stp bk R trng LF blendg to CP, cont trng sd & fwd L, fwd R outsd ptr to BJO DLW
ckg motion, - ;
4 {Outsd Swvl & PU} Rk bk L leadg W to swvl RF outsd ptr, -, fwd R to CP DLW, -
(*W fwd R outsd ptr swvl 1/2 RF, -, fwd L swvl LF to CP DLW, -*) ;

5 - 8 CURVE WALK 2 ; OPEN REVERSE TURN ; OPEN FINISH ; OUTSIDE SWIVEL & PICKUP DLW ;

- 5 {Crv 2} In CP DLW stp fwd L trng 1/8 LF, -, fwd R trng LF to CP DLC, - ;
6-8 Repeat meas 2-4 of Part A ; ; ;

9 - 12 FORWARD & RIGHT LUNGE; START ROCK TURN ; BACK WALK 2 ; CLOSED FINISH ;

- 9 {Fwd, R Lunge} In CP DLW stp fwd L, -, lowering into L knee stp sd & fwd R, - ;
10 {Start Rk Trn} Rk bk L trn RF, rec R, bk L to CP DRW, - ;
11 {Bk Walk 2} In CP DRW stp bk R, -, bk L, - ;
12 {CI Finish} Stp bk R start trng LF, cont trng sd L, cl R to L to CP DLW, - ;

13 - 18 WALK 2 ; WHISK ; THRU SERPIENTE ; ; STEP THRU & TAP ; FORWARD, PICKUP, TOUCH ;

- 13 {Walk 2} In CP DLW stp fwd L, -, fwd R, - ;
14 {Whisk} Fwd L, sd R, XLib of R to SCP DLC, - ;
15-16 {Thru Serpiente} Twd DLC stp fwd R, sd L to fc ptr, XRib of L, flare L CCW (*W flare R CW*) ;
XLib of R, sd R, thru L, flare R CCW (*W flare L CW*) ;
17 {Thru, Tap} Stp thru R to SCP DLC, -, tap fwd L no weight chg; - ;
18 {Fwd, PU, Tch} Stp fwd L twd DLC, fwd R (*W fwd L trng 1/2 LF to fc ptr*), tch L to R to CP DLC, - ;

PART B

1 - 4 WALK 2 ; FORWARD TURNING ROCK 3 ; BACK CURVE 2 ; BACK TURNING ROCK 3 ;

- 1 {Walk 2} In CP DLC stp fwd L, -, fwd R, - ;
2 {Fwd Trng Rk 3} Trng 1/4 LF taking whole meas rk fwd L, rec bk R, rk fwd L to CP DRC, - ;
3 {Bk Crv 2} Rec bk R trng 1/8 LF, -, stp bk L trng LF to CP DRW, - ;
4 {Bk Trng Rk 3} Trng 1/4 LF taking whole meas rk bk R, rec fwd L, rk bk R to CP DLW, - ;

5 - 8 RUN 2 & QUICK SIDE CLOSE ; CORTÉ & RECOVER ; QUICK QUARTER DIAMOND TURN IN 4 ; CORTÉ & RECOVER ;

- 5 {Run 2, Quick Sd Cl} Staying in CP DLW stp fwd L, fwd R, sd L twd DLC, cl R to L ;
6 {Corté, Rec} In CP DLW repeat meas 4 of Intro ;
7-8 Repeat meas 3-4 of Intro ; ;

Suggested Quick Cues

Intro

1-4 CP DLW Idft free Wait 2;; Quick ¼ Diam in 4 (DLC); Corté, Rec &;

A

1-4 (2.+3.: Crv) Walk 2 (DLC); Open Rev Trn; Open Finish (DLW) ckg; Outsd Swvl & PU (DLW);

5-8 Crv 2 (DLC); Open Rev Trn; Open Finish (DLW) ckg; Outsd Swvl & PU (DLW);

9-12 Fwd & R Lunge; Start Rk Trn (DRW); Bk Walk 2; CI Finish (DLW);

13-18 Walk 2 (DLW); Whisk; Thru Serp;;*** Thru (SCP) & Tap; Fwd, PU (DLC) & Tch;

B

1-4 Walk 2 (DLC); Fwd Trng Rk 3; Bk Crv 2; Bk Trng Rk 3 (DLW);

5-8 Run 2 & Quick Sd CI; Corté & Rec (DLW); Quick ¼ Diam in 4; Corté & Rec (DLC);

9-12 Walk 2; Fwd Trng Rk 3; Bk Crv 2; Bk Trng Rk 3 (DLW);

13-16 Five Step; -, CI Prom (DLW);; Corté & Rec;

Amod

1-16 Repeat A 1-16 (Crv Walk 2; ...)

17-18 Semi Rk 3; Slow Fc & CI (DLW);

C

1-4 Brush Tap; Dbl Chasse; Brush Tap; Dbl Chasse;

5-8 Five Step; -, Fwd; Thru to a (mod) Triple Chasse (DLW);;

9-12 Trng Brush Tap (DLC); Tele SCP; Rk 3; Walk & PU (DLW);

13-16 Five Step; -, CI Prom;; Corté & Rec (DLW);

A Repeat Part A (Crv Walk 2; ...)

A*** Repeat A 1-16

End

1-3 Step Thru & Tap; Quick Fwd into Prom Sway; Slowly Chg Sway ;