

INTERLUDE

(OP LOD) **HOLD, HIP BUMP IN, OUT, IN;** (BFLY WALL)

1 Hold, bump hips R (*WL*), bump hips L (*WR*), bump hips R (*WL*); **note: a cow bell will chime with each bump**

END

(BFLY WALL) **POINT LOD;**

1 Point L LOD (*W point R*);