

Sky Blue Quickstep

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Music: „Die ganze Welt ist himmelblau“ - CD: Heut' geh'n wir ins Maxim (Max Greger), Track 8 3:06 min. / CUT at 1:39min
or Download Amazon (Album "Die ganze Welt ist himmelblau" / Hugo Strasser – s. below*)
Rhythm & Phase: QS, Phase IV +0 +1 (Chasse Weave)
Timing: as noted - reflects actual weight changes
Footwork: opposite unless noted (Woman's footwork in parentheses)
Sequence: Intro – A – Amod – B – Ending

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INTRODUCTION

1-4 WAIT 4 MEAS ; ; ; ;

1-4 {Wait 4} In OP both fcg LOD w/ldft free wait 4 meas ; ; ; ;

5-8 CHARLESTON ; ; STEP FORWARD & POINT ; PICKUP & TOUCH ;

5-6 {Charleston (S-;S-)} In OP LOD stp fwd L, -, pt fwd R, - ; Stp bk R, -, pt bk L, - ;
7 {Fwd & Pt (S-)} Stp fwd L, -, pt fwd R, - ;
8 {Pickup, Tch (S-)} Stp fwd R (*W fwd L trng LF*) to CP DLC, -, tch L to R, - ;

9-12 CHASSE WEAVE CHECKING ; ; ; ;

9-12 {Chasse Weave (Sqq;SS;Sqq;SS)} In CP DLC stp fwd L trng LF, -, sd R to fc COH, cl L ;
Sd R trng LF, -, bk L to contra BJO RLOD, - ;
Bk R trng LF to CP WALL, -, sd L, cl R ;
Sd L outsd ptr to fc DLW, -, fwd R to contra BJO DLW ckg motion, - ;

13-16 FISHTAIL ; WALK & FACE ; STEP APART & POINT ; PICKUP & TOUCH ;

13 {Fishtail (qqqq)} XLib of R, sm sd & fwd R w/RF body trn, fwd L w/L shldr lead, XRib of L to BJO ;
14 {Walk, Face (SS)} Stp fwd L, -, fwd R to CP WALL, - ;
15 {Apt, Pt (S-)} Stp apt L jng trlhnds, -, pt fwd R twd ptr, - ;
16 {Pickup, Tch (S-)} Stp tog R trng to fc DLC (*W fwd L trng LF to fc ptr*), -, tch L to R to CP DLC, - ;

PART A

1-4 2 LEFT TURNS ; ; WALK & FACE ; DOUBLE CHASSE ;

1-2 {2 L Trns (Sqq;Sqq)} Stp fwd L start LF trn, -, sd R cont LF trn, cl L to R ;
Bk R start LF trn, -, sd L cont LF trn, cl R to L to CP WALL ;
3 {Walk & Fc (SS)} Blendg to SCP LOD stp fwd L, -, thru & fwd R trng to CP WALL, - ;
4 {Dbl Chasse (qqqq)} Stp sd L, cl R to L, sd L, cl R to L ;

5-8 WALK, MANEUVER ; SIDE, CLOSE – SPIN TURN ; ; ; BACK HALF BOX ;

5 {Walk, Manuv (SS)} Blendg to SCP LOD stp fwd L, -, thru & fwd R trng to CP RLOD, - ;
6-7 {Sd, Cl (qq)} In CP RLOD stp sd L, cl R,
{Spin Trn (S;SS)} Bk L start trng ½ RF, - ; Cont trng fwd R twd LOD, -, bk L to CP DLW, - ;
8 {Bk Half Box (Sqq)} Staying in CP DLW stp bk R, -, sd L, cl R ;

9-12 HOVER & THRU ; ; DOUBLE CHASSE ; WALK TO BJO, FORWARD ;

9-10 {Hover, Stp Thru (SS;SS)} In CP DLW stp fwd L, -, sd & fwd R risg, - ;
Stp sd & fwd L to SCP, -, thru R, - ;
11 {Dbl Chasse (qqqq)} Blendg to CP WALL repeat meas 4 of Part A ;
12 {Walk to BJO, Fwd (SS)} Stp fwd L outsd ptr trng slightly LF to BJO DLW, -, fwd R in BJO, -
(*W sd & bk R trng slightly LF, -, bk L in BJO, -*) ;

13-16 FORWARD, LOCK, FORWARD ; MANEUVER, SIDE, CLOSE ; SPIN TURN & SLIP ; ;

13 {Fwd, Lk, Fwd (qqS)} In BJO DLW stp fwd L, lk Rib, fwd L, - (*W bk R, lk Lif, bk R, -*) ;
14 {Manuv, Sd, Cl (Sqq)} Stp fwd R trng to CP RLOD, -, sd L, cl R ;
15-16 {Spin Trn & Slip (SS;SS)} Bk L start trng ½ RF, -, cont trng fwd R twd LOD, - ;
Bk L to CP DLW, -, sm stp bk R trng LF to CP DLC (*W sm fwd L following M's R ft to CP DLC*), - ;

PART AMOD

- 1-4 2 LEFT TURNS ; ; WALK & FACE ; DOUBLE CHASSE ;**
1-4 Repeat meas 1-4 of Part A ; ; ;
- 5-8 WALK, MANEUVER, SIDE, CLOSE – SPIN TURN ; ; ; BOX FINISH ;**
5-7 Repeat meas 5-7 of Part A ; ; ;
8 {**Box Finish (Sqq)**} Stp bk R start trng LF, -, sd L twd DRC, cl R to CP DLC ;
- 9-12 TELEMARK TO BJO, FORWARD ; ; FORWARD, LOCK, FORWARD ; MANEUVER, SIDE, CLOSE ;**
9-10 {**Tele BJO, Fwd (SS;SS)**} Fwd L outsd ptr rise & start trng LF, -, sd R & around ptr trng LF, - ;
Cont trng LF stp fwd L to BJO DLW, -, stp fwd R stay in BJO, - ;
(*W bk R, -, close L to R and trn on heel of R to fc DLW at the end chg weight to L foot, - ;*
Stp fwd R trng LF to BJO DLW, -, stp bk L stay in BJO, - ;)
11 {**Fwd, Lk, Fwd (qqS)**} Repeat meas 13 of Part A ;
12 {**Manuv, Sd, Cl (Sqq)**} Repeat meas 14 of Part A ;
- 13-16 IMPETUS TO SCP, THRU ; ; CHASSE TO SCP ; PICKUP LOD, TOUCH ;**
13 {**Imp SCP, Thru (SS;SS)**} Stp bk L w/soft knees start trng RF, -, cl R cont trng RF on heel
then chg weight to R, - ; Stp fwd L to SCP DLC, -, thru R blendg to CP DLW, - ;
(*W stp fwd R between M's feet start trng RF pivotg ½ RF, -, sd & fwd L arnd M brush R to L, - ;*
Fwd R complete RF trn to SCP DLC, -, thru L to CP DLW, - ;)
14-15 {**Chasse SCP (qqS)**} In CP DLW stp sd L, cl R, sd & fwd L to SCP, - ;
16 {**PU, Tch (S-)**} Stp thru R (*W thru L trng LF to fc ptr*) to CP LOD, -, tch L to R, - ;

PART B

- 1-4 CHARLESTON ; ; 2 FORWARD TWOSTEPS CURVING TO DLC ; ;**
1-2 {**Charleston (S-;S-)**} In CP LOD stp fwd L, -, pt fwd R, - ; Stp bk R, -, pt bk L, - ;
3-4 {**2 Fwd Twos (qqS;qqS)**} Fwd L, cl R, fwd L, - ; Crvg slightly LF fwd R, cl L, fwd R to CP DLC, - ;
- 5-8 REVERSE CHASSE TURN ; ; WALK, MANEUVER ; PIVOT 2 ;**
5-6 {**Rev Chasse Trn (Sqq;Sqq)**} Fwd L start trng LF, -, sd R, cl L to CP RLOD ;
Bk R start trng LF, -, cont trng LF on R heel & tch L to R no weight chg to CP DLW, - ;
(*W stp bk R start LF trn, -, sd L cont trng, cl R to L ;*
Fwd L start trng LF, -, sd R cont trng, cl L to R ;)
7 {**Walk, Manuv (SS)**} Stp fwd L, -, fwd R trng to CP RLOD, - ;
8 {**Pivot 2 (SS)**} Stp bk L start trng RF, -, fwd R cont trng RF to CP LOD, - ;
- 9-12 QUARTER TURN & PROGRESSIVE CHASSE, FORWARD ; ; ;**
9-12 {**Quarter Trn & Prog Chasse, Fwd (SS;qqS;Sqq;SS)**} In CP LOD stp fwd L, -, fwd R to CP WALL, - ;
Sd L, cl R, sd & bk L trng slightly RF, - ; Stp bk R to CP WALL, -, sd L, cl R ;
Sd & fwd L to contra BJO, -, fwd R to BJO DLW, - ;
- 13-16 FORWARD, LOCK, FORWARD ; MANEUVER, SIDE, CLOSE ; SPIN TURN & SLIP ; ;**
13-16 Repeat meas 13-16 of Part A but end in CP LOD ; ; ;

ENDING

- 1-4 CHARLESTON ; ; 2 FORWARD TWOSTEPS CURVING TO DLC ; ;**
1-4 Repeat meas 1-4 of Part B ; ; ;
- 5-8 REVERSE CHASSE TURN ; ; WALK, MANEUVER ; PIVOT 2 ;**
5-8 Repeat meas 5-8 of Part B ; ; ;
- 9-12 QUARTER TURN & PROGRESSIVE CHASSE, STEP TO FACE ; ; ;**
9-12 Repeat meas 9-12 of Part B but trn to fc on the very last step ; ; ;
- 13-16 DOUBLE CHASSE ; SEMI WALK 2 ; ROLL 3 TO OP LOD, POINT FORWARD ; ;**
13 {**DbI Chasse (qqqq)**} Repeat meas 4 of Part A ;
14 {**Walk 2 (SS)**} Blendg to SCP LOD stp fwd L, -, thru & fwd R, - ;
15-16 {**Roll 3, Pt Fwd (SSS-)**} Releasg hnds stp fwd L start trng LF, -, bk R cont trng LF, - ;
Sd & fwd L to OP LOD, -, pt fwd R twd LOD & look at ptr, - ;

Suggested Cues:

- Intro In OP LOD with 1d ft free Wait 4;;;
Charleston;; Fwd, Pt; PU, Tch;
Chasse Weave (checking);;;
Fishtail; Walk & Fc; Apt, Pt; PU, Tch;
- A 2 L Trns;; Walk & Fc; Dbl Chasse;
Walk, Manuv; Sd Cl, Spin; Trn, - ; Bk Half Box;
Hover & Thru;; Dbl Chasse; Walk to BJO & Fwd;
Fwd, Lk, Fwd; Manuv Sd Cl; Spin Trn & Slip (DLC);;
- Amod 2 L Trns;; Walk & Fc; Dbl Chasse;
Walk, Manuv; Sd Cl, Spin; Trn, - ; Box Finish;
Tele to BJO & Fwd;; Fwd Lk Fwd; Manuv Sd Cl;
Imp SCP & Thru;; Chasse SCP; PU LOD & Tch;
- B Charleston;; 2 Fwd Twos DLC;;
Rev Chasse Trn¹⁾;; Walk, Manuv; Pvt 2;
Quarter Trn & Prog Chasse - & Fwd;;;
Fwd, Lk, Fwd; Manuv Sd Cl; Spin Trn & Slip (LOD);;
- End Charleston;; 2 Fwd Twos DLC;;
Rev Chasse Trn¹⁾;; Walk, Manuv; Pvt 2;
Quarter Trn & Prog Chasse - & Fc;;;
Dbl Chasse; (SCP) Walk 2; Roll 3 to OP LOD & Pt Fwd;; **CUT!!!**

¹⁾ To simplify the dance omit „crvg“ in meas 3-4 of Part B and Ending
and replace meas 5-6 („Rev Chasse Trn“) by „Prog Sciss SCAR & BJO:.“

*) For the Music by Hugo Strasser you may change Intro into:
CP DLC Wait 2 meas;; Charleston 2x;;