

# VILJA – RUMBA

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Music: "Vilja-Lied" (Max Greger, CD "Heut' geh'n wir in's Maxim", Track 3) (3:11 min)

Rhythm & Phase: RB, Phase III + 2 (Aida, Switch)

Sequence: Intro - A - A - B - A - A - End

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## INTRO

### 1-4 In OP FCG M Fc WALL Wait 2 ; ; Apart, -, Point, - ; Together, -, Touch to BFLY, - ;

- 1-2 **{Wait}** In OP FCG position M fc WALL wait, -, -, - ; Wait, -, -, - ;  
3 **{Apt, Pt}** Stp bk L, -, pt fwd R, - (*W stp bk R, -, pt fwd L, -*) ;  
4 **{Tog, Tch}** Rec fwd R (*W rec fwd L*), -, tch L to R jng hnds to BFLY, - ;

## Part A

### 1-4 Half Basic ; Whip to BFLY ; Start Crab Walks ; Cucaracha Right ;

- 1 **{Half Basic}** In BFLY WALL rk fwd L, rec bk R, sd L, - ;  
2 **{Whip}** Rk bk R start trng LF and lead W to cross in front (*W fwd L outsd ptr to M's L sd*),  
rec L trng LF to fc COH and lead W across (*W stp fwd & sd R across LOD trng ½ LF*), stp sd R to BFLY COH, - ;  
3 **{Start Crab Walks}** XLif of R (*W XRif of L*), stp sd R, XLif of R (*W XRif of L*), - ;  
4 **{Cuca R}** Rk sd R with partial weight and hip action, rec L, cl R to L, - ;

### 5-8 Half Basic ; Whip to BFLY ; Thru Serpiente ; ;

- 5 **{Half Basic}** In BFLY COH rk fwd L, rec bk R, sd L, - ;  
6 **{Whip}** Rk bk R start trng LF and lead W to cross in front (*W fwd L outsd ptr to M's L sd*),  
rec L trng LF to fc WALL and lead W across (*W stp fwd & sd R across RLOD trng ½ LF*), sd R to BFLY WALL, - ;  
7-8 **{Thru Serpiente}** In BFLY step thru L, sd R, XLib of R, flare R clockwise (*W ccw*) ;  
XRib of L, sd L, thru R, flare clockwise (*W ccw*) ending with ld foot pointed twd LOD ;

### 9-12 Side Walk 3 ; Aida ; Switch Cross ; Side Walk 3 ;

- 9 **{Side Walk 3}** In BFLY WALL stp sd L twd LOD, cl R to L, sd L, - ;  
10 **{Aida}** Stp thru R twd LOD, sd L releasg trl hnds and trng RF (*W LF*) to fc RLOD, bk R to „V“ Bk-to-Bk pos  
extendg jnd ld hnds to RLOD, - ;  
11 **{Switch Cross}** Stp bk L trng sharply to fc ptr bringing jnd hnds thru, rec sd R to BFLY WALL, thru L, - ;  
12 **{Side Walk 3}** Stp sd R twd RLOD, cl L to R, sd R, - ;

### 13-16 Reverse Underarm Turn ; Underarm Turn ; Lariat ; ;

- 13 **{Rev Undrm Trn}** Releasg trl hnds XLif of R leadg W to trn LF undr jnd ld hnds, rec R to fc ptr, sd L, -  
(*W XRif trng ½ LF undr jnd ld hnds, rec L cont LF trn to fc ptr, sd R, -*) ;  
14 **{Undrm Trn}** Rk bk R twd DLC leadg W to trn RF undr jnd ld hnds, rec fwd L, sd R, -  
(*W XLif trng ½ RF undr jnd ld hnds, rec R cont RF trn to fc ptr, sd L to M's R shldr, -*) ;  
15-16 **{Lariat}** Leadg W to circle clockwise with jnd ld hnds rk sd L with partial weight and hip action, rec R, cl L to R, - ;  
Rk sd R with partial weight and hip action, rec L, cl R to L to BFLY WALL, - ;  
(*W does a clockwise circle around ptr fwd R, fwd L, fwd R, - ; Fwd L, fwd R, fwd & sd L to fc ptr, - ;*)

## Part B

### 1-4 Basic ; ; Start Chase to TANDEM WALL ; ;

- 1-2 **{Basic}** In BFLY WALL rk fwd L, rec bk R, sd L, - ; Rk bk R, rec fwd L, sd R, - ;  
3-4 **{Start Chase}** Releasg hnds stp fwd L trng ½ RF to fc COH, rec fwd R, fwd L, - (*W rk bk R, rec fwd L, fwd R, -*) ;  
Stp fwd R trng ½ LF to fc WALL, rec fwd L, fwd R to TANDEM WALL, - (*W fwd L trng ½ RF, rec fwd R, fwd L, -*) ;

5-8 **Peek-A-Boo Twice ; ; Finish Chase ; ;**

- 5-6 {**Peek-A-Boo Twice**} Looking at ptr rk sd L with partial weight and hip action, rec R, cl L to R, -  
(*W rk sd R with partial weight and hip action looking at ptr over L shldr, rec L, sl R to L, -*) ;  
Looking at ptr rk sd R with partial weight and hip action, rec L, cl R to L, -  
(*W rk sd L with partial weight and hip action looking at ptr over R shldr, rec R, sl L to R, -*) ;  
7-8 {**Finish Chase**} Rk fwd L, rec bk R, bk L, - (*W fwd R trng ½ LF to fc ptr, rec fwd L, fwd R, -*) ;  
Rk bk R, rec fwd L, fwd R to BFLY WALL, - ;

9-12 **Cucaracha Cross Twice to OP ; ; Basic Forward & Back ; ;**

- 9-10 {**Cuca Cross Twice**} In BFLY WALL rk sd L with partial weight & hip action, rec R, XLif of R (*W XRif of L*), - ;  
Rk sd R with partial weight & hip action, rec L, XRif of L trng LF to OP LOD (*W XLif of R trng RF to OP LOD*), - ;  
11-12 {**Basic Fwd & Bk**} Rk fwd L, rec bk R, bk L, - ; Rk bk R, rec fwd L, fwd R, - ;

13-16 **Sliding Door Twice ; ; Circle Away & Together ; ;**

- 13-14 {**Sliding Door Twice**} Rk apt L, rec R releasg hnds, XLif of R chg sds bhnd W (*W in front of M*) to LOP LOD, - ;  
Rk apt R, rec L releasg hnds, XRif of L chg sds bhnd W (*W in front of M*) endg both fcg LOD, - ;  
15-16 {**Circle Away & Tog**} Moving away from ptr in a LF (*W RF*) circular pattern stp fwd L, fwd R, fwd L to fc RLOD, - ;  
Finishg the circular pattern stp fwd R, fwd L, fwd R to BFLY WALL, - ;

**End**

1-4 **Start Chase to TANDEM WALL ; ; Peek-A-Boo Twice ; ;**

- 1-2 {**Start Chase**} Repeat meas 3-4 of Part B ; ;  
3-4 {**Peek-A-Boo Twice**} Repeat meas 5-6 of Part B ; ;

5 **Step Side Look at Partner & Hold**

- 5 {**Step Side Look & Hold**} Stp sd L looking at ptr (*W sd R looking over L shldr*), hold pos up to the end of music

Quick Cues

- INTRO 1-4 In OP FCG M Fc WALL Wait 2 ; ; Apt & Pt ; to BFLY & Tch, - ;
- A 1-4 Half Basic ; Whip ; Start Crab Walks ; Cuca R ;  
5-8 Half Basic ; Whip ; Thru Serpiente (to a) ; ;  
9-12 Side Walk 3 ; Aida ; Switch X ; Side Walk 3 (RLOD) ;  
13-16 Rev Undrarm Trn ; Undrarm Trn ; Lariat ; ;
- B 1-4 Basic ; ; Start Chase to TANDEM WALL ; ;  
5-8 Peek-A-Boo Twice ; ; Finish Chase ; ;  
9-12 Cuca X Twice to OP ; ; Basic Fwd & Bk ; ;  
13-16 Sliding Door Twice ; ; Circle Away & Tog ; ;
- END 1-4 Start Chase to TANDEM WALL ; ; Peek-A-Boo Twice ; ;  
5 Step Side Look at Ptr & Hold