



## WHEN I'M HURTIN'

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<b>Music:</b>	"When I'm Hurtin'" from the CD titled "Real Things" Track #14	
	Available from Target with this bonus song as Track #14	
<b>Artist:</b>	Joe Nichols	<b>Speed:</b> As on CD
<b>Footwork:</b>	Opposite-direction for man except where noted	
<b>Rhythm:</b>	Two-Step	<b>Phase:</b> II+2 (Fishtail, Strolling Vine)
<b>Sequence:</b>	INTRO - A - A - B - C - A - B - END	<b>Released:</b> Sep 2007

### INTRO

#### 1 - 2 WAIT; WAIT; APART POINT; TOGETHER TO SCP/LOD, TOUCH;

1 - 4 OP fcg ptr & WALL wait 2 measures;; apt L,-, pt R twd ptr & wall,-; step tog on R  
blend to SCP/LOD,- , tch, L to R, -;

### PART A

#### 1 - 4 TWO FWD TWO-STEPS;; HITCH DOUBLE;;

1 - 4 fwd L, cls R, fwd L, -; fwd R, cls L, fwd R, -; fwd L, cls R to L, bk L, -; bk R, cls L to  
R, fwd R, -;

#### 5 - 8 LACE UP;;;;

5 - 8 fwd L, cl R, fwd L, - (w cross in front of m under joined lead hands) to LOP LOD;  
fwd R, cl L, fwd R, -; fwd L, cl R, fwd L, -(w cross in front of m under joined lead  
hands) to OPEN LOD; fwd R, cl L, fwd R trng to SCP/LOD, -;

#### 9 - 12 WALK & PKUP; TWO PROG SCIS TO BJO CHKG;; FISHTAIL;

9 - 12 fwd L, -, fwd R picking woman up to CP/LOD, -;sd L, cl R, XLIF (W XRIB) to SCAR  
DLW, -; sd R, cl L, XRIF (W XLIB) to BJO/DLC, -; in BJO/DLC XLIB twd DLW of R,  
sd R, fwd L, lock RIB of L (W XRIF of L, sd L, bk R, lock LIF);

#### 13 - 16 TWO FWD LOCKS; WALK & FACE; TWO TURNING TWO-STEPS;;

13 - 16 in BJO/DLC fwd L, lk R in bk of L, fwd L, lk R in bk of L; fwd L, -, fwd R trng to fc  
ptr in CP/WALL, -; start RF turn sd L, cl R, bk L, -; cont RF turn sd R, cl L, fwd R to  
CP/WALL, -;

#### 17 - 18 TWIRL VINE TWO; WALK TWO TO SCP/LOD;

17 - 18sd L, -, XRIB of L, (W twirl RF R, -, L, -) -; blend to SCP/LOD fwd L, -, fwd R, -;

Note: Second and third time thru end in CP/WALL

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### PART B

#### 1 - 4 STROLLING VINE;;;:

1 - 4 CP WALL commence slight RF upper body turn sd L,-, XRIB (W XLIF),-; sd L, cl R  
sd L trng 1/2 LF to CP COH,-; CP COH commence slight LF upper body turn sd R,-,  
XLIB (W XRIF),-; sd R, cl L, sd R trng 1/2 RF to CP WALL,-;

#### 5 - 8 HALF BOX; SCIS THRU TO FACE; TWO TURNING TWO-STEPS;;

5 - 8 sd L, cl R, fwd L, -; sd R, cl L, XRIF of L trng to fc ptr CP/WALL, -; start RF turn sd  
L, cl R, bk L, -; cont RF turn sd R, cl L, fwd R blend to CP/WALL, -;

#### 9 - 12 TRAVELING BOX;;;:

9 - 12 sd L, cl R, fwd L trng to RSCP/ROD, -; fwd R, -, fwd L to CP/WALL (W may twirl  
LF fwd L, -, fwd R, -), -; sd R, cl L, bk R trng to SCP/LOD, -; fwd L, -, fwd R, -;

#### 13 - 16 SCOOT; HITCH FWD & BACK;; START TWO TURNING TWO-STEPS;

13 - 16 fwd L, cl R to L, fwd L, cl R to L; fwd L, cls R to L, bk L, -; bk R, cls L to R, fwd R  
blend to fc ptr & wall in CP/WALL, -; start RF turn sd L, cl R, bk L, -;

#### 17 - 17 FINISH TWO TURNING TWO-STEPS;

17 - 17 cont RF turn sd R, cl L, fwd R to BFLY/WALL, -; **Note: last time end in SCP/LOD**

### PART C

#### 1 - 4 FACE TO FACE; BACK TO BACK; BASKETBALL TURN;;

1 - 4 in BFLY sd L, cl R, sd L trng lf to diag LOD COH (W trn rf to diag LOD WALL), -;  
sd R, cl L, sd R trng rf to OP LOD, -;

#### 5 - 9 WALK 2; CIRCLE AWAY TWO TWO-STEPS;; STRUT TOGETHER FOUR;

5 - 9 fwd L, -, fwd R, -; circle away from ptr man trns LF (RF) L, R, L, -; R, L, R trng to fc  
ptr & WALL, -; strut tog fwd L, -, fwd R, -; fwd L, -, fwd R blending to CP/WALL, -;

### ENDING

#### 1 - 4 TWO FORWARD TWO-STEPS;; TWIRL VINE TWO; APART & POINT;

1 - 4 fwd L, cls R, fwd L, -; fwd R, cls L, fwd R, -; sd L, -, XRIB of L, (W twirl RF R, -,  
L, -) -; step apt on L, -, pt R twd ptr & wall, -;

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### Quick Cues

**INTRO:** OP FCG WAIT TWO MEAS;; APART POINT;  
TOG/SCP & TOUCH;

**PART A:** 2 FWD 2'S;; HITCH 6;; LACE UP;;; WALK & PKUP;  
2 PROG SCIS CHKG;; FISH; 2 FWD LK'S;  
WALK & FACE; 2 TRNG 2'S;; TWIRL 2; WALK 2/SCP;

**PART A:** 2 FWD 2'S;; HITCH 6;; LACE UP;;; WALK & PKUP;  
2 PROG SCIS CHKG;; FISH; 2 FWD LK'S;  
WALK & FACE; 2 TRNG 2'S;; TWIRL 2; WALK & FACE;

**PART B:** STROLL VINE;;; HALF BOX; SCIS THRU;  
2 TRNG 2'S;; TRAVEL BOX;;; SCOOT; HITCH DBL;;  
2 TRNG 2'S/BFLY;;

**PART C:** FC/FC; BK/BK; B-BALL TRN;; WALK 2;  
CIR AWAY 2 2'S;; STRUT TOG 4/SCP;;

**PART A:** 2 FWD 2'S;; HITCH 6;; LACE UP;;; WALK & PKUP;  
2 PROG SCIS CHKG;; FISH; 2 FWD LK'S;  
WALK & FACE; 2 TRNG 2'S;; TWIRL 2; WALK & FACE;

**PART B:** STROLL VINE;;; HALF BOX; SCIS THRU;  
2 TRNG 2'S;; TRAVEL BOX;;; SCOOT; HITCH DBL;;  
2 TRNG 2'S/SCP;;

**END:** 2 FWD 2'S;; TWIRL 2; APART POINT;